

Nick Callender Graphic Designer/Illustrator

Interactive/Digital designer looking to work on user interfaces, websites, and application designs. Love to get into animations and motion graphics. Looking forward to game design some day or when the chance arises.

Education

The Creative Circus 2019/21 Graphic Design Interactive Design

Gwinnett Technical 2015/18 Game Development [Associates Degree]

Jobs

Freelance Freelance and Freelance

Energy BBDO Internship Junior Graphic Designer

*Jake's Fireworks (Retail)
Stocking
Cashier
Customer Service
Truck Loading/Unloading

*Laser Voyage Cafe (Entertainment/Food)
Food Service
Laser Tag Operator

*Part-time jobs during school



nickjc16@outlook.com nickcallender.com





Adobe Illustrator

...Photoshop

...InDesign

...After Effects

Unity3D

Visual Studios

Sublime Text 3

A Bunch of Art Softwares

Hand/Pencil/Paper

Programming Languages:

HTML5/CSS

Python

C Sharp

Interests



Drawing in many styles. Realism isn't as creative as others but it's extremely satisfying!



Comic books! The gateway to my love for drawing.



Videogames are one of my most favorite pass times.



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